



## SketchUp Architect – Lumion Advanced Lighting Techniques

### **Introduction**

This course designed for intermediate to Experienced Lumion and SketchUp Users, In this course we will go over useful tips for creating lighting effects in Lumion This is a great course for those wanting to make their Lumion Renderings more photo realistic.

### **Requirements**

Student should have access to Lumion to follow along with this course.

### **Instructor**

This course is taught by Thomas Soltren, Thomas has over 20 years experience in the architectural field. He has built over 1,000 models using SketchUp and continues to work in the architectural design industry. He has learned methods and techniques that has allowed him to build models quickly and effectively to convey design concepts.

### **Course info**

Course is divided into 8 video lessons. Topics we will go over are listed below.

## SketchUp Architect – Lumion Advanced Lightng Techniques

### **Lesson 1**

- Importing a source file

### **Lesson 8**

- Adding point lighting

### **Lesson 2**

- Adding material properties

### **Lesson 3**

- Adding spot lights

### **Lesson 4**

- Adding emissive lighting

### **Lesson 5**

- Updating your model and editing

### **Lesson 6**

- Adding rendering effects

### **Lesson 7**

- Adding global illumination